

PLAYING CARD GAMES TO ESTABLISH COMMUNITY, COLLABORATION AND CONNECTION

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Dogs or ducks? Beds or beads? Use *Look in the Lake* Pronunciation Cards for students to practice English pronunciation, listening, spelling, common sentence patterns, plural nouns with /s/, /z/ and /iz/ endings, and polite language. Students compete, collaborate and establish community while building their language skills.

LOOK IN THE LAKE GROUP FORMATION

Look in the Lake Pronunciation Cards can be used to form groups of students.

Objective

- To find partner or group members

Language Objectives

- To pronounce the word on your card clearly
- To listen and recognize words aurally
- To practice sentence patterns

Getting Ready

- Get the cards ready. Count the students in attendance. Decide to form groups of 2, 3, or 4 students. Prepare the requisite number of cards.

Example 1: There are 24 students, and you want them to work in pairs. Choose 2 each of 12 different picture cards.

Example 2: There are 24 students, and you want them to work in groups of 3. Choose 3 each of 8 different picture cards.

Example 3: There are 24 students, and you want them to work in groups of 4. Choose 4 each of 6 different picture cards.

- Mix the cards, give ` to each student, tell the students not to show their card.
- Write on the board desired sentence patterns, and have students practice saying the models. Emphasize pronunciation, contractions, linking, phrase stress, intonation, and plural endings, as appropriate.

Example 1:

Student A: I'm a duck. Are you a duck?
Student B: No, I'm not a duck. We're not partners.

Student C: I'm a dog. Are you a dog?
Student D: Yes, I'm a dog, and you're a dog. We're both dogs. We're partners!

Example 2:

Student A: I have a bed. Do you have a bed?

Student B: No, I don't have a bed. We are not partners.

Student C: Do you have a bead?

Student D: Yes, I have a bead, and you have a bead. We both have beads.

We're partners!

- Tell the students how many partners/players are in each group. Tell them to ask and answer until they find all group members, show their cards to ensure they "belong" together, and then sit together for the next learning activity.

LOOK IN THE LAKE BINGO

This age-old game can be played communally by an unlimited number of players. Of course, this version integrates pronunciation and listening.

Game Objective

- To cover 5 words in a row. The 5 words can be horizontal, vertical, or diagonal.

Language Objectives

- To listen and recognize words aurally
- To distinguish words with similar sounds
- (For the caller) To pronounce words very clearly

Getting Ready

- Choose two **LOOK IN THE LAKE** decks, and take one picture card from each book for a total of 26 cards.
- Give players the list of 26 words. They can copy them from the board, or you can dictate them and check the spelling.
- Have players draw a grid 5 by 5 on a sheet of paper, or hand out blank sheets with 5 by 5 grids. Have players write FREE in the middle space, and then choose 24 of the words to write in the remaining spaces in random order. Each player will have a different game sheet.

- Hand out pennies or small squares of paper to use as markers.
- Shuffle or mix the **LOOK IN THE LAKE** calling cards.
- Draw a card from the pile and call out the word. If players find that word on their game sheet, they place a marker over it.
- When a player has covered five words in a row, s/he shouts out, "BINGO!" The game pauses. The player calls out each of the five words, and the teacher (caller) confirms them. If there is a mistake, the game continues. Therefore, before hearing the player's words, tell the rest of the players not to remove their markers.
- If the five words are correct, the class may congratulate the winner by shouting "Congratulations!"

LOOK IN THE LAKE CONCENTRATION PAIRS

This classic game of requires spatial memory and integrates pronunciation and making sentences.

Game Objective

To collect the most pairs of cards

Language Objectives

- To recognize and pronounce words carefully
- To distinguish words with similar sounds
- To pronounce plural nouns with /s/, /z/ and /iz/ endings
- To practice making sentences appropriate for the level

Getting Ready

- Choose pairs of picture cards from one or more Look in the Lake decks. Use 12–13 pairs for regular games. Use 6–7 pairs for short games.
- Write on the board desired sentence patterns, and have students practice saying the models. Emphasize pronunciation, as appropriate.
Example:
Student A: This is a map. This is a mop.

They're different. I didn't find a pair
Student B: This is a net. This is a net, too. I found a pair of nets.

- Form groups of 2 to 5 players.
- Shuffle or mix the cards.
- Lay the cards on the table or other playing surface. You can put them neatly in rows and columns or randomly in various directions.

The First Player

- Turn over any of the cards on the surface in the same spot so that all players can see it. Declare what the picture is, e.g., "This is a duck."
- Turn over any other card in the same spot and declare what the picture is.
- If the second card has a matching picture, do the following.
- Declare: "This is a duck, too. I found a pair of ducks."
- Take the pair of matching cards, put them in a pile in front of you.
- If the second card is different from the first card, say what it is and continue as follows.
- Declare: "This is a dog. A duck and a dog are different. I didn't find a pair."
- Turn each of the two cards face down in their same spots.
- Call the name of the person to your left. "Ming, it's your turn."

Remaining Players

- Turn over two cards on the table and continue as described above. Be sure to declare what each picture is.
- Practice any other language patterns that your teacher prepares for you.*

Ending the game

- The game ends when the players have removed all of the cards from the table and spoken their sentences.
- The player with the most matching pairs is the winner.
- Each player reviews the pairs they found. "I found two ducks. I have a pair of ducks."

LOOK IN THE LAKE – THE MAIN PRONUNCIATION GAME

Game Objective

- To collect the most sets of 4 picture cards

Language Objectives

- To pronounce very clearly
- To listen carefully
- To distinguish words with similar sounds
- To distinguish singular and plural nouns with /s/, /z/ and /iz/ endings
- To practice polite language for turn-taking, repetition, clarification, confirmation, thanking, and showing appreciation

How to Play the Game

For a regular game, play with all 13 sets (52 cards). For a short game, play with 6 or 7 sets. In the examples below, the players are Alex, Hoa, Victoria, and Ming.

1. DEALER (Alex): Shuffle the cards. Deal five cards to each player. Deal to the player on the left first and continue clockwise. Place the remaining cards in the "lake" on the table in a pile with the pictures face down.
2. ASKING PLAYER 1 - start to the left of the dealer -(Hoa), call the name of any other player – the ANSWERING PLAYER – and ask for a card matching one that you have in your own hand. For example, if you have a **duck** card, you may ask, "Alex, do you have any ducks?" (See **SENTENCE PATTERNS**.)
3. ANSWERING PLAYER: If you have that card (e.g., a **duck** card), give an affirmative response, (e.g., "Yes, Hoa, I have one **duck** / two **ducks** / three **ducks**). Here you are." Give all of such cards to the ASKING PLAYER.
4. ASKING PLAYER 1: If you get the card(s) you asked for, you may ask the same player or another player the same or

another question. Continue until you receive a negative answer.

5. ANSWERING PLAYER (Ming): If you don't have any of the cards asked for, give a negative response, and tell the ASKING PLAYER to look in the lake. For example, "No, Hoa, I'm sorry. I don't have any **ducks**. Please LOOK IN THE LAKE."
6. ASKING PLAYER 1: If the ANSWERING PLAYER tells you to LOOK IN THE LAKE, draw one card from the top of the lake. If you draw the card that you asked for, show it to the other players and take another card. Otherwise, your turn is over. Turn to the player on your left. Say, "Victoria, it's your turn to ask." Victoria is ASKING PLAYER 2.
7. ASKING PLAYERS 2, 3 (4, 5): Continue asking and answering as described above. Take turns in clockwise order.
8. When you collect a set of four, place the set on the table in front of you. You score one point.
9. When all of the players have placed all thirteen sets on the table, the game ends. The player with the most sets wins.

Additional Game Rules

- Use only English.
- Do not spell any word orally.
- Do not write or draw a word in any visual form.
- Do not explain, describe, or demonstrate a word verbally or nonverbally.

Remember: Clear pronunciation and attentive listening are essential. Players must ask and answer in complete sentences.

LOOK IN THE LAKE LANGUAGE FOCUS

Sentence Patterns to Use While Playing the Game

Basic questions and answers

(Name), do you have any ducks?

Affirmative answer:

Yes, (Name), I have one duck (two ducks / three ducks). Here you are.

Negative answer:

No, I'm sorry, (Name), I don't have any ducks. Please look in the lake.

Turn-taking questions and answers

Whose turn is it?

It's (Name)'s turn.

Is it your (his, her, my, Name's) turn?

I think it's your turn to ask.

I'll ask you, (Name).

Don't ask me!

Why don't you ask (Name)?

I'll shuffle (deal, cut) this time.

Asking for repetition or clarification

Pardon me?

What did you say?

What was that you said?

Would you repeat that, please?

Would you please say it again?

I didn't catch that.

Did you say caps or cups?

Do you want tons or tongues?

Giving thanks

Thanks.

Thank you.

Thank you very much.

That's very kind of you.

It's very nice of you to give me your ducks.

I appreciate it very much.

Three ducks! I really appreciate your generosity.

I'll return the favor some time.

Receiving thanks

You're welcome.

You're very welcome.

Certainly.

Sure.

Don't mention it.

My pleasure.

I'm pleased to help you.

Additional Language for Deck 10

For Deck 10 Marsha's Ducks, the plural noun must be used after **any of**, **one of**, **two of**, and **three of** in all questions and answers.

Question:

(Classmate's name), do you have any of Marsha's ducks?

Affirmative answer:

Yes, (Classmate's name), I have one of (two of, three of) Marsha's ducks. Here you are.

Negative answer:

No, I'm sorry, (Classmate's name), I don't have any of Marsha's ducks. Please LOOK IN THE LAKE.

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